

# COLIE WERTZ

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## SKILLS / QUALIFICATIONS

### General

- Strong design background and instincts in a variety of disciplines with emphasis on hard surface models, environments, and composition/framing for shots.
- Good communication skills among artists and supervisors/client.
- Organizational skills and interests for use in pipeline execution of shots and asset management purposes.
- Strong ability to extrapolate from sketches then refine and detail to further concepts.
- Able to develop or refine ideas in both 2D and 3D.
- Enjoy working in small, concentrated group or large, pipeline oriented production.

### 2D Skills

- Drawing/sketching with pencils, markers, and guache along with digital painting using Photoshop for ideazation.
- Good compositing skills in Adobe After Effects.

### 3D Skills

- Senior-Level skills in polygonal model delivery from concept art to lookdev'd asset using the suite of tools listed:
- Modeling: Maya, Form.Z. Alias Studio, some 3DStudioMax.
- Texturing: UVLayout and Maya for UV prep and layout. BodyPaint and Photoshop for paint.
- Lighting: Maya. Some 3DStudioMax. Mental Ray for Rendering.
- Compositing: Adobe AfterEffects & some Nuke

## INTERESTS

- Transportation, architectural, urban, and industrial design. Emphasis on the research and development in racing cars, motorcycles, and boats.
- Non-fiction reading. Emphasis on sociological and political events of the past and present.
- Motorcycle track riding and maintenance of bike/mechanical equipment.
- Sports enthusiast : football, baseball, tennis, swimming, cycling. Fan of Formula One and MotoGP motorsports racing and technological development.
- Photography. Interest in architecture/cars. HDRI creation/environment scouting.
- Drawing/sketching.

## FEATURE FILM EXPERIENCE

- **Robota** 2010-11  
concept artist/freelance
- **Yellow Submarine** 2009-10 Image Movers Digital  
conceptual artist/modeler/painter
- **Mars Needs Moms** 2008-2009 Image Movers Digital  
conceptual artist/modeler/painter
- **A Christmas Carol** 2008 Image Movers Digital  
TD
- **The Spirit** 2008 The Orphanage  
matte painter
- **Don't Mess With The Zohan** 2008 The Orphanage  
LookDev Supervisor / modeler / viewpainter
- **Battle of Red Cliff** 2008 The Orphanage  
model lead / modeler
- **Iron Man** 2008 The Orphanage  
modeler / viewpainter / concept artist
- **Die Hard 4** 2007 The Orphanage  
matte painter
- **Pirates of the Carribean 2** 2007 ILM  
lighting TD
- **Transformers** 2007 ILM  
modeler / viewpainter
- **Pirates of the Carribean** 2007 ILM  
lighting TD
- **Poseidon** 2006 ILM  
modeler
- **The Island** 2005 ILM  
modeler / viewpainter
- **Star Wars III - Revenge of the Sith** 2005 ILM  
modeler / viewpainter
- **Terminator 3 : Rise of the Machines** 2003 ILM  
matte painter / modeler / viewpainter / lighting TD
- **Men In Black II** 2002 ILM  
modeler / viewpainter / matte painter
- **Star Wars II - Attack of the Clones** 2002 ILM  
matte painter / modeler / viewpainter
- **Impostor** 2001 ILM  
modeler / viewpainter
- **Planet Of The Apes** 2001 ILM  
modeler / viewpainter / lighting TD / compositor / matte painter
- **AI : Artificial Intelligence** 2001 ILM  
matte painter
- **Mission To Mars** 2000 ILM  
modeler / viewpainter
- **Galaxy Quest** 1999 ILM  
modeler / viewpainter / lighting TD / compositor
- **Star Wars I - The Phantom Menace** 1999 ILM  
modeler
- **Men In Black** 1997 ILM  
modeler / viewpainter / lighting TD / compositor
- **Return Of the Jedi - Re-release** 1997 ILM  
modeler / viewpainter / lighting TD / compositor